Optics for Engineers Chapter 1

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Why Optics?



A. Liquid Water



B. Water Vapor
ELECTROMAGNETIC TRANSMISSION.
Water strongly absorbs most electromagnetic waves, with the exception of wavelengths near the visible spectrum (A, From Jackson *Classical Electrodynamics*, ©1975). The atmosphere also absorbs most wavelengths, except for very long wavelengths and a few transmission bands (B, NASA's Earth Observatory).

Why Optics?



C. Mayhew & R. Simmon (NASA/GSFC), NOAA/ NGDC, DMSP Digital Archive).

History of Optics (1)



History of Optics (2)



The First Laser?



"Laser, inter eximia naturae dona numeratum plurimis compositionibus inseritur*"

* "The laser is numbered among the most miraculous gifts of nature and lends itself to a variety of applications." Pliny, *Natural History XXII*, 49.

Laboratory Systems



A. Breadboard





B. Mounting Hardware C. Lens Mount



D. Micro-positioning



E. Angle Mount

Custom Design



Reflectance Confocal Microscope. This 405–nm, line–scanning reflectance confocal microscope includes a mixture of custom–designed components, commercial off–the–shelf mounting hardware, and a commercial microscope objective. (Photo by Gary Peterson of Memorial Sloan Kettering Cancer Center)

Maxwell's Equations



Constitutive Parameters

 $D = \varepsilon E$ $B = \mu H$

Susceptibilities, χ

$$\mathbf{D} = \epsilon_0 \left(1 + \chi \right) \mathbf{E} \qquad \mathbf{B} = \mu_0 \left(1 + \chi_m \right) \mathbf{H} = \mu_0 \mathbf{H}$$

$$\mathbf{D} = \epsilon_0 \mathbf{E} + \mathbf{P} \qquad \mathbf{B} = \mu_0 \mathbf{H} + \mathbf{M} = \mu_0 \mathbf{H}$$

with Polarizations defined by...

$$\mathbf{P} = \epsilon_0 \chi \mathbf{E}$$
 $\mathbf{M} = \mu_0 \chi_m \mathbf{H} = \mathbf{0}$

At optical frequencies . . .

$$\chi_m = 0$$
 so $\mu = \mu_0$

Even magneto-optical effects are found in $\epsilon_0 \chi$

Getting to the Wave Equation

$$\begin{array}{c} \downarrow \text{ Material Properties} \\ \downarrow \\ \mathbf{D} = \varepsilon \mathbf{E} \\ \mathbf{D} \leftarrow \rightarrow \mathbf{E} \\ \uparrow & \uparrow \\ \nabla \times \mathbf{H} = \frac{\partial \mathbf{D}}{\partial t} & \uparrow \\ \downarrow & \downarrow \\ \mathbf{H} \leftarrow \rightarrow \mathbf{B} \\ \mathbf{B} = \mu_0 \mathbf{H} \end{array}$$

In the case that ${\mathcal E}$ is a scalar constant, ϵ ,

$$\nabla^2 \mathbf{E} = \mu \epsilon \frac{\partial^2 \mathbf{E}}{\partial t^2}$$

The Wave Equation

$$\nabla^2 \mathbf{E} = \mu \epsilon \frac{\partial^2 \mathbf{E}}{\partial t^2}$$

One Solution

$$\mathbf{E} = \hat{x} E_0 e^{j(\omega t - nkz)},$$

- \bullet Electric Field Direction: $\hat{\mathbf{x}}$
- Propagation Direction: \hat{z}
- Angular Frequency: $\omega = 2\pi\nu = 2\pi f$
- Wave vector Magnitude: |nk| (Other Authors Differ)
- Speed of a Constant–Phase Point: $v = \frac{\omega}{nk}$

Substitute in Wave Equation

$$-n^2k^2\mathbf{E} = -\mu\epsilon\omega^2\mathbf{E}$$
 so $n^2k^2 = \mu\epsilon\omega^2$

The Scalar Wave Equation

• Vector Wave Equation and a Solution

$$\nabla^2 \mathbf{E} = \mu \epsilon \frac{\partial^2 \mathbf{E}}{\partial t^2} \qquad \mathbf{E} = \hat{x} E_0 e^{j(\omega t - nkz)}$$

- \bullet Vector Direction of E
 - May Change
 - But Won't Until Chapter 6
 - So Work With One Component
- Scalar Wave Equation (Often Useful)

$$\nabla^2 E = \mu \epsilon \frac{\partial^2 E}{\partial t^2} \qquad E = E_0 e^{j(\omega t - nkz)}$$

Waves in Space and Time

- Plane Wave
 - n = 1

$$E = E_0 e^{j(\omega t - kz)}$$

- Wavelength $\lambda = 2\pi/k$ Vertical Line
- Period $T = 2\pi/\omega$ Horizontal Line
- Speed v = dz/dt

Constant Phase Diagonal Line



Wave Speed

- Speed of a Constant–Phase Point: $v = \frac{\omega}{nk}$
- Solution of Wave Equation

$$n^2k^2 = \mu\epsilon\omega^2$$

• Wave Speed

$$v = \frac{1}{\sqrt{\epsilon\mu}}$$

• Vacuum Wave Speed

$$c = \frac{1}{\sqrt{\epsilon_0 \mu_0}} = 2.99792458 \times 10^8 m/s$$

Index of Refraction

• Wave Speed

$$v = \frac{1}{\sqrt{\epsilon\mu}}$$

• Vacuum Wave Speed

$$c = \frac{1}{\sqrt{\epsilon_0 \mu_0}}$$

$$n = \frac{c}{v}$$

$$n = \sqrt{\frac{\epsilon\mu}{\epsilon_0\mu_0}} = \sqrt{\frac{\epsilon}{\epsilon_0}}$$

Material	Approximate Index
Vacuum (also close for air)	1.00
Water (visible to NIR)	1.33
Glass	1.5
ZnSe (Infrared)	2.4
Germanium	4.0

Wavelength Convention

- Vacuum Wavelength: $\lambda = \frac{2\pi}{k}$
- Wavelength in Medium: $\lambda_{material} = \frac{\lambda}{n} = \frac{2\pi}{nk}$
- Vacuum Wave Vector Magnitude: $|k| = \frac{2\pi}{\lambda}$
- Wave Vector in Medium: $k_{material} = nk$
- Frequency: $\nu = \frac{c}{\lambda} = \frac{v}{\lambda/n}$ (Remember that $n = \frac{c}{v}$)
- Frequency Does Not Change in Medium
- Many authors define λ and k in the medium and they often use λ_0 for vacuum wavelength

Dispersion for Visible Light

Dispersion



- n_d at $\lambda_d = 587.6$ nm, yellow n_F at $\lambda_F = 486.1$ nm, blue n_c at $\lambda_c = 656.3$ nm, red
- Low $V_d \rightarrow$ High Dispersion

- Crown ($V_d > 50$)
- Flint ($V_d > 50$)



(Reprinted from Weber's CRC Handbook of Laser Science and Technology, Supplement 2)

Index of Refraction Summary

Take-Away Messsge

- *n* Depends on Material
- Small Values, Limited Choices, Slight Variations
 - $n \approx 1$ for Air
 - $n \approx$ 1.33 for Water
 - $n \approx 1.5$ for Glass

Other Fields

$$\mathbf{D} = \hat{x} D_0 e^{j(\omega t - nkz)}$$

$$\mathbf{H} = \hat{y} H_0 e^{j(\omega t - nkz)}$$

$$D_0 = \epsilon E_0.$$

More generally:

 $D = \varepsilon E$

 $\mathbf{B} = \hat{y}B_0 e^{j(\omega t - nkz)}$

Harmonic Functions:

$$\frac{\partial \mathbf{H}}{\partial t} = j\omega \mathbf{H}$$

 $-\mu j\omega \mathbf{H} = \nabla \times \mathbf{E} = jnkE_0\hat{y}$

$$H_0 = \frac{n}{\mu c} E_0 = n \sqrt{\frac{\epsilon_0}{\mu_0}} E_0$$

Impedance: Z or η

$$E_0 = H_0 Z$$

100min

Poynting Vector

• Equation

$$\mathbf{S}=\mathbf{E}\times\mathbf{H}$$

 \bullet Magnitude of S: Power per Unit Area

- Irradiance:

$$I = \frac{dP}{dA_{\perp}} = |\mathbf{S}|$$

- \bullet Direction of S: Propagation of Energy
- Notation Confusion
 - Here ${\it I}$ is used for Irradiance, ${\it E}$ for Field
 - In radiometry (Ch. 12) E is used for Irradiance, I for intensity (W/sr)
 - The word "Intensity" is often misused for "irradiance," particularly in older literature

Circuits Analogy

V = IR	$ \mathbf{E} = \mathbf{H} Z$	$ \mathbf{E} = \mathbf{H} \eta$
P = IV	$\mathbf{S} = \mathbf{E} \times \mathbf{H}$	
	$ \mathbf{S} = \mathbf{E} \mathbf{H} $	For Plane Wave $(\mathrm{E} \perp \mathrm{H})$
$P = \frac{V^2}{R}$	$ \mathbf{S} = \frac{ \mathbf{E} ^2}{Z}$	
$P = I^2 R$	$ \mathbf{S} = \mathbf{H} ^2 Z$	Not Often Used in Optics
V in Volts	${f E}$ in ${Volts\over meter}$	
I in Amperes	${f H}$ in ${Amperes\over meter}$	
R in Ohms	Z or η in Ohms	
P in Watts	${f S}$ in ${Watts\over meter^2}$	$ \mathbf{S} $ is Irradiance

Irradiance

Equation:
$$I = |\mathbf{S}| = \frac{|\mathbf{E}|^2}{Z}$$

Often Used: $I = |\mathbf{E}|^2$

Assumes Z is Constant Is OK for Ratios under that Assumption Provides Incorrect Relationship Between I and E, but ... Fields can Never be Directly Measured And Fields are Seldom of Interest Anyway So Strange Units for Fields Seldom Cause Problems ...

 \sim

But, When in Doubt, Do it the Right Way.

Wave Notation Conventions (1)

• Components of a Wave Traveling in +z direction

$$\cos(\omega t - kz) = \frac{1}{2}e^{\sqrt{-1}(\omega t - kz)} + \frac{1}{2}e^{-\sqrt{-1}(\omega t - kz)},$$
$$\sin(\omega t - kz) = \frac{1}{2\sqrt{-1}}e^{\sqrt{-1}(\omega t - kz)} - \frac{1}{2\sqrt{-1}}e^{-\sqrt{-1}(\omega t - kz)}.$$

• Complex Representation of a Real Wave*

$$\mathbf{E}_r = \hat{\mathbf{x}} E_0 e^{\sqrt{-1}(\omega t - kz)} + \hat{\mathbf{x}} E_0^* e^{-\sqrt{-1}(\omega t - kz)}$$

$$\mathbf{E}_r = \mathbf{E}e^{\sqrt{-1}\omega t} + \mathbf{E}^* e^{-\sqrt{-1}\omega t}$$

• Positive Frequency Term Used in Linear Calculations $\mathbf{E} e^{+j\omega t}$

Wave Notation Conventions (2)

- \bullet Positive Frequency Field Term: ${\bf E}$
- \bullet Linear Calculations Using ${\bf E}$
- \bullet Negative Frequency Term Assumed: \mathbf{E}^{*}
- Real Field (As in Maxwell's Equations):

$$\mathbf{E}e^{j\omega t} + \mathbf{E}^* e^{-j\omega t}$$

- Use Real Field for Non–Linear Calculations
 - Detectors
 - Non–Linear Optics
 - Any Time You Are Not Sure

Irradiance from Complex Field

From the Real Field

$$|\mathbf{S}| = \frac{\left(\mathbf{E}e^{j\omega t} + \mathbf{E}^*e^{-j\omega t}\right)^2}{Z} = 2\frac{|\mathbf{E}|^2}{Z}$$

The average irradiance over a cycle is half this value, so

$$\langle |\mathbf{S}| \rangle = \frac{|\mathbf{E}|^2}{Z}.$$

* Error in Text

Wavelength, Frequency, Photons

Quantity	Equation	Typical Units	Example
Vacuum Wavelength	λ	nm or μ m	Green: 500nm
Frequency	$f = \nu = \frac{c}{\lambda}$	THz.	600THz
Wave vector	$ k = \frac{2\pi}{\lambda}$		
Wavenumber*	$\tilde{\nu} = \frac{1}{\lambda}$	cm^{-1}	$20,000 \mathrm{cm}^{-1}$
Photon Energy	h u	J	$4 imes 10^{-19}$ J
**	$\frac{h u}{e}$	eV	2.5eV
Photon Momentum	$\mathbf{p} = \frac{h\mathbf{k}}{2\pi}$		$1.3 imes 10^{-27} rac{kg m}{s}$

* Used in Spectroscopy (proportional to energy)

** Electron Volts; Energy Units

Spectral Regions

Band	Low λ	High λ	Characteristics
Vacuum Ultraviolet	100nm	300nm	Requires vacuum for propaga- tion.
Ultraviolet C (UVC)	100nm	280nm	
Oxygen Absorption		280nm	
Ultraviolet B (UVB)	280nm	320nm	Causes sunburn. Is partially blocked by glass.
Glass Transmission	350nm	2.5µm	
Ultraviolet A (UVA)	320nm	400nm	Is used in a "black light." Transmits through glass.
Visible Light	400nm	710nm	Is visible to humans, transmit- ted through glass, detected by silicon.
Near-Infrared (NIR)	750nm	$1.1 \mu { m m}$	Is transmitted through glass and biological tissue, is de- tected by silicon.
Si Band Edge	$1.2 \mu m$		Is not a sharp edge.
Water Absorption	$1.4 \mu { m m}$		Is not a sharp edge.
Mid–Infrared	3µm	5µm	Is used for thermal imaging. Is transmitted by Zinc Selenide and Germanium.
Far–Infrared (FIR)	8µm	$pprox$ 14 μ m	Is used for thermal imaging. Is transmitted through ZnSe Ge, detected by HgCdTe <i>etc</i> .

Spectral Regions

In–Practice

• Glass is Transparent in UVA, Visible, NIR

 $-n \approx 1.5$

- Useful for Windows, Lenses, Prisms, etc.
- Silicon Absorbs at these Wavelengths
 - Useful for Detectors
- Different Materials Requred in UVC, UVB, Mid- and Far-IR
 - Normally Expensive Ones!

Photon Example

- Pulsed Laser
 - Average Power: $P_{av} = 1W$
 - Pulse Repetition Frequency: PRF = 80MHz
 - Pulse Width: $\tau = 100$ fs
 - Wavelength: 800nm
- Questions
 - Pulse Energy?
 - Photons per Pulse?
 - Peak Power?

Photon Example

- Pulsed Laser
 - Average Power: $P_{av} = 1W$
 - Pulse Repetition Frequency: PRF = 80MHz
 - Pulse Width: $\tau = 100$ fs
 - Wavelength: 800nm
- Answers
 - Pulse Energy: $Q = \frac{P_{av}}{PRF} = 12.5$ nJ
 - Photons per Pulse: $N = \frac{Q}{h\nu} = \frac{Q\lambda}{hc} = 5 \times 10^{10}$
 - Peak Power: $P_{pk} = \frac{Q}{\tau} = \frac{P_{av}}{\tau PRF} = 125 \text{kW}$

Energy Levels in Materials



These show three different types of interaction of light with material. Solid horizontal lines are real states, and dashed lines are called "virtual states." More on these subjects later.

Q: Why do spectroscopists like energy units $(cm^{-1} \text{ or eV})$ more than wavelength units?

Light at an Interface



In these interactions, energy of the photon is conserved.

Take-Away Messsge

Light at an interface has specular, diffuse, and retro-reflective behavior. We will mostly consider specular behavior until much later.

Light in a Material

Transmission & Absorption (Colored Glass)

Diffuse Reflection (Rusty Iron)



Transmission and Scattering (Milk and Water)

Diffuse and Specular Reflection (Floor)

Photon energy is still conserved. In absorption, a fraction of the photons is absorbed, but the photon energy is still unchanged.

Imaging Concepts



Eikonel Equation (1)

• A General Solution to the Wave Equation

$$E = e^{a(\mathbf{r})} e^{j[k\ell(\mathbf{r}) - \omega t]} = e^{a(\mathbf{r})} e^{jk[\ell(\mathbf{r}) - ct]}$$

- -a Is Related to Amplitude
- ℓ is related to Phase
- Scalar Wave Equation

$$\nabla^2 E = -\omega^2 \frac{n^2}{c^2} E \qquad \omega = kc$$

• Substitute:

$$\left\{\nabla^2 \left(a+jk\ell\right) + \left[\nabla \left(a+jk\ell\right)\right]^2\right\}E = -n^2k^2E$$
$$\nabla^2 a + jk\nabla^2 \ell + (\nabla a)^2 + 2jk\nabla a\nabla \ell - k^2\left(\nabla \ell\right)^2 = -n^2k^2$$

Eikonel Equation (2)

• Equation from Previous Page

$$\nabla^2 a + jk\nabla^2 \ell + (\nabla a)^2 + 2jk\nabla a\nabla \ell - k^2 (\nabla \ell)^2 = -n^2 k^2$$

• Divide by k^2

$$\frac{\nabla^2 a}{k^2} + j\frac{\nabla^2 \ell}{k} + \frac{(\nabla a)^2}{k^2} + 2j\frac{\nabla a}{k}\nabla\ell - (\nabla\ell)^2 = -n^2$$

• Assume $\lambda \rightarrow 0$ (How Small?)

$$\frac{\nabla^2 a}{k^2} = \frac{\lambda^2 \nabla^2 a}{4\pi^2} \to 0 \quad \frac{(\nabla a)^2}{k^2} = \frac{(\lambda \nabla a)^2}{4\pi^2} \to 0$$
$$\frac{\nabla^2 \ell}{k} = \frac{\lambda \nabla^2 \ell}{2\pi} \to 0 \quad \frac{\nabla a}{k} \nabla \ell = \frac{\lambda \nabla a \nabla \ell}{2\pi} \to 0$$

• Both a and ℓ vary on a size scale much larger than λ .

Eikonel Equation (3)

• Result: The Eikonel Equation

$$|\nabla \ell| = n.$$

- Optical Path Length: ℓ
 - Physical Path Length: ℓ_p
 - Index of Refraction: n

$$\ell = OPL = \int_{A}^{B} nd\ell_{p}$$

• Phase: $\Delta \phi = k \Delta \ell = 2\pi \frac{OPL}{\lambda}$

Optical Path Length



Optical Path Length. The OPL between any two points is obtained by integrating along a path between those two points. The eikonal equation ensures that the integral does not depend on the path chosen. The phase difference between the two points can be computed from the OPL.

$$n_1$$
 n_2 n_3 n_4 n_5

Optical Path in Discrete Materials:



Optical Path in Water. The optical path is longer than the physical path, but the geometric path is shorter.

200min

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Optical Path Length

Take-Away Messsge

The Eikonel Equation is very general and powerful. It can be used for complicated problems like gradient—index fibers and mirages and others beyond our scope here.

Most important here is the concept of Optical Path Length in discrete materials.

$$OPL = \ell = \sum_{m} n_m \ell_m.$$

We will use it to understand refraction and thus prisms and lenses, and later we will use it in interferometry (Ch. 10).

Gradient Index

• The Eikonel Equation

$$|\nabla \ell| = n$$

• Differentiate: Ray Equation (r Is Path of Light)

$$\frac{d}{d\ell} \left[n\left(\mathbf{r}\right) \frac{d\mathbf{r}}{d\ell} \right] = \nabla n\left(\mathbf{r}\right)$$

• Changing the Ray Direction

$$n(\mathbf{r}) \frac{d^2 \mathbf{r}}{d\ell^2} = \nabla n(\mathbf{r}) - \frac{d\mathbf{r}}{d\ell} \frac{dn(\mathbf{r})}{d\ell}$$

• Useful for looming, mirage, gradient-index fiber, etc.

A Lens, Simply

$$\sum_{m=1}^{3} n_m \ell_m = \ell_1 + n_{glass} \ell_2 + \ell_3,$$

- Center of Lens
 - Thick Glass
 OPL > PPL
 - Less Air, Low Index
- Edge of Lens
 - Less Glass
 - More Air
- All Paths Equal?
 - Rays Arrive in Phase
 - Point Is Imaged
 - Object and Image are
 Said to be Conjugates



Fermat's Principle. Light travels the shortest optical path.



Imaging. All paths are Minimal, Points are conjugate; One is the Image of the Other.

What's to Come?

- Geometric Optics
 - Ray Tracing (2)
 - Matrix Optics (3)
 - Stops & Windows (4)
 - Aberrations (5)
- Wave Phenomena
 - Polarization (6)
 - Interference (7)
 - Diffraction (8)
 - * Fraunhofer
 - * Fresnel
 - * Gaussian Beams (9)

- Coherence (10)
 - Spatial
 - Temporal
- Fourier Optics (11)
 - Coherent
 - Incoherent
- Radiometry (12)
 - Radiometry
 - Photometry
 - Color
- Detectors (13)
- Non-Linear Optics (14)